

# GO Team: Information Items

06/23/25



**CARVER STEAM**  
*DISCOVER YOUR EXCELLENCE*



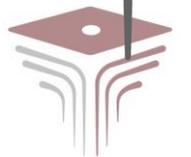
# VISION

We graduate **empowered** change agents who create **positive, long-lasting impact** in their **communities**.



# MISSION

We cultivate students' **skills** and **agency** in pursuit of their **unlimited potential**. We do this through authentic and culturally relevant project-based instruction alongside enrichment, **a safe and positive climate and culture**, and student and family supports.



# Needs Assessment:

Based on your responses for strengths and opportunities, what must be true for Carver STEAM to Achieve Excellence:

	Need
1	<p>Attendance</p> <ul style="list-style-type: none"><li>- Holding informational sessions facilitated by students</li><li>- Showcasing outcomes of poor vs. positive attendance</li><li>- Increasing No-Go list threshold to 80%</li><li>- Question: Is there a way for parents to know about absences outside of IC?</li><li>- Need to explore additional communication platform.</li><li>- Looking caseload approach through advisement classes.</li></ul>
2	<p>Positive Behavior Incentives</p> <ul style="list-style-type: none"><li>- Holding students accountable for their behavior and attendance</li><li>- Providing incentives that motivate students and hold their attention; hold student focus groups to determine what incentives they want</li></ul>
3	

# Next Steps

Principals will spend the summer preparing for SY2025-26

Schools will begin meeting after July 1 to organize their GO Teams for the year

During the first business meeting in Fall 2025, principal and GO Teams will review strategic priorities and metrics for the year



# Principal Report

- School Improvement Plan
  - Overview
  - Feedback

